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Immersive Lab

October 9, 2015

9 minutes, 59 seconds

Speakers: Celeste Oram, Sarah Westwood, Elisabet Curbelo, Felipe Rossi, Stefani Byrd,
Jennifer Hsu, Grady Kestler

Transcribed by: Sarah Fuchs

[IDEAS Performance Series](#)

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Time	Transcription
00:06	[IDEAS Initiative for Digital Exploration of Arts + Sciences]
00:09	[The Immersive Lab By Jan Schacher and Daniel Bisig Zurich University of the Arts]
00:18	[Immersive Lab Project Class Professor Katharina Rosenberger Qualcomm Institute November 4, 2015 Video Footage by Hector Cracho and Tina Tallon]
00:26	Celeste Oram: So this began with the desire [Collideicom Steven Luffue Celeste Oram Sarah Westwood with the assistance from Elliot Patros] to really utilize the sound component of the Immersive Lab and have something quite sonic-centric within a sort of visual wallpaper, sort of like visual atmosphere. I almost don't know if I should say exactly what— what it is that you are seeing and what it is that you are hearing, and maybe I should let that become apparent first and maybe we should talk later.
00:56	Sarah Westwood: Yea!
00:57	Celeste Oram: What do you think
00:57	Sarah Westwood: Yes. Ok.
00:58	Celeste Oram: Yeah, so maybe people should come in and explore.
01:33	Sarah Westwood: So our concept was primarily audio based and the visuals is like a wallpaper. And we wanted to record what we sounded like when using the internet and so we just— this is all of us like key typing— I'm talking about audio now— but the visuals is just a generic print of someone's activity over the course of a month I think. When it slowly freezes, you can see and I just created a kaleidoscope wallpaper.
02:20	Elisabet Curbelo: So our group is [Mushroom Holzburger Paradise Elliot Patros Felipe Rossi Elisabet Curbelo] Elliot Patros, Felipe Rossi, and myself, Elisabet Curbelo. And then the title of the piece is <i>Mushroom Holzburger Paradise</i> .
02:33	Speaker 1: say it again? Mushroom?
02:34	Elisabet Curbelo: Mushroom Holzburger Paradise
02:35	Woman in audience: Mush Holzburger Paradise ok. Ok. Someone [unclear].

- 02:40 Elisabet Curbelo: We want you to explore first and then you can ask some questions.
- 02:42 Woman in audience: Okay.
- 03:19 Felipe Rossi: That was developed, I don't know, in what three weeks right? In a very collaborative way, between the three of us. And I mean, I think, since the beginning we had this idea of working with layers and there are many layers, you know, kind of build on top of each other. Thank you. I feel kind of ridiculous talking into a microphone; it's for singers. Yea, so there's this thing of layers and mystery and like multiple interactions going on at the same thing. I think that's basically what it is.
- 04:00 Elisabet Curbelo: We had that idea of when you get in, you're entering a different space so there is this static environment music and that's one layer. And then there is a different layer of sound that are like the birds, frogs, insects. So what you saw is the first stage. Is the— how we call it— the low energy part of the piece.
- 04:36 ["The Unattainable/The Intimate"
Fernanda Navarro, Juan David Rubio R., and Stefani Byrd]
- 05:22 [Laughter]
- 05:30 Stefani Byrd: So this is our collaborative piece and we each sort of took a slice of this and tackled it. Mine being the component of video, Fernanda's being the component of video, and Juan handled the interactivity and the touch response. And we were very interested in the idea of digital bodies and the idea of mediation in between ourselves through the use of technology that— and the idea of how intimacy changes with that barrier of mediation and also about breaking down the barriers that we around ourselves and other people, like touch barriers. You know it's like there's always this sort of a barrier of politeness to not touch others. And so thinking about those things and when there's that presence of mediation and technology and the screen, in particularly in this sort of setting when you are being invited to touch and sort of thinking about that interaction and how we engage with these digital bodies.
- 06:35 [Indistinct chatter]
- 06:37 [sequencer
Jennifer Hsu]
- 07:05 Jennifer Hsu: So my main motivation for this was that I'm really into sequencers right now and how— like how do make sequencers make interesting music because a lot of people say you just loop on them and it's boring and so what I did with this was actually, I have four sequencers going on at once. So there's one

going along— it's a sixteen step sequencer— one going along the top third, one going along the middle third, and one going along the bottom third and then there's another one that just sounds— it's like a sample pad thing when the boxes show— it just chooses a random one. But when you touch like here, it'll play like the seventh sample of the first sequencer and it'll go around, like actually finish the sequence until you touch somewhere else. Actually if you touch here, and then somebody else touches here, they steal control from you so it'll start from there. And so like the main point was just to use a lot of like meme samples that like young producers are using these days and show that like that's music too and can make interesting sound.

- 08:14 [Indistinct chatter and music]
[Destroy Your Own Mozart
Ryan Welsh, Grady Kestler]
- 08:18 Speaker 2: It's all falling into the most common [unclear]
- 08:44 Grady Kestler: But essentially what it starts off as is a score and we use the score that we originally did which was Mozart Sonata in c major and then each object represent a note of the first exposition of the piece and then as you touch it— she just so mesmerizing— and as you touch it, different objects fly through the space to where your hand is and move the objects, and whenever things collide then that's what— those are the notes you are hearing.
- 09:18 [The Immersive Lab
By
Jan Schacher and Daniel Bisig
Zurich University of the Arts]
- 09:25 [Immersive Lab Project Class
Professor Katharina Rosenberger
Qualcomm Institute
November 4, 2015
Video Footage by
Hector Bracho and Tina Tallon]
- 09:33 [Immersive Lab Project Class
Professor Katharina Rosenberger
Qualcomm Institute
November 4, 2015
Video Editing by
Alex Matthews]
- 09:38 [The Immersive Lab and the collaborative class project
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09:53 [swiss arts council
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