

## IDEAS PERFORMANCES SPRING 2013

### Roger Reynolds - Submerged Memories

Saturday, April 20, 2013  
Calit2 Theater/VROOM  
7:30pm-9:00pm

### Bryan Reynolds - Fractalicious!

Saturday, April 27, 2013  
Calit2 Theater/VROOM  
8:00pm-10:00pm

### Joshua Tonies - Strange Journeys

Friday, May 3, 2013  
Calit2 Theater/VROOM  
5:00pm-7:00pm

### Nick Drashner - Spellbound

Saturday, May 11, 2013  
6:00pm-8:00pm  
Calit2 Theater/VROOM

### Andy Muehlhausen - Ad Infinitum<sup>3</sup>

Saturday, May 18, 2013  
7:00pm-8:00pm  
Calit2 Theater/VROOM

### Trevor Henthorn - Spidersonic 3.0

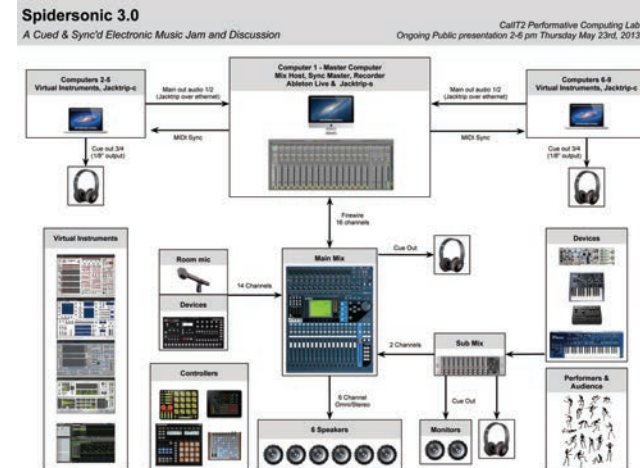
Thursday, May 23, 2013  
2:00pm-6:00pm  
Calit2 Performative Computing

### Hunjoo Jung - Samurai

Friday, June 21, 2013  
5:30pm-7:00pm  
Calit2 Theater/VROOM

### Tracy Cornish - ESSA!

Saturday, June 29, 2013  
2:00pm-4:00pm  
Calit2 Auditorium



## Spidersonic 3.0

By Trevor Henthorn

May 23rd, 2013

2-6pm Thursday

Performative Computing, Atkinson Hall, UC San Diego



UC San Diego

CALL FOR PROPOSALS AT IDEAS.CALIT2.NET



This performative demonstration by Department of Music programmer analyst Trevor Henthorn is part of the IDEAS performance series in the Qualcomm Institute of Calit2. Spidersonic 3.0 is a cued and sync'd electronic music jam and discussion.

The Spidersonic Sound System is a blueprint for collaborative electronic music. The 3.0 installation will be held as part of the Initiative for Digital Exploration of Arts and Sciences (IDEAS) in the Performative Computing Lab in Atkinson Hall, the UCSD headquarters of the Qualcomm Institute division of Calit2. The performance will be open to the public and run from 2-6pm on Thursday, May 23. During this time, there will be three tech talks to explain the technology, and the program will provide opportunities for guests to explore instruments and their unique interactive capabilities.

While the earlier Spidersonic 2.0 consisted mainly of hardware instruments, exploration with Spidersonic 3.0 will dig deeper into computer-based audio, providing musicians with real-time access to virtual instruments built from software such as Reaktor, Max/MSP, Pd, Ableton Live, Maschine, Vocaloid, Kontakt and other virtual instruments, placed alongside hardware instruments such as the Elektron Analog Four, Arturia Minibrute, Moog MS2000, Nord Lead 3 and a collection of custom modular synthesizers.