

MUSIC 105A ELECTRONICS IN MUSIC fall 1974

TEXTBOOK READINGS: Julian, Joseph. Compositional Procedures in Electronic Music.

Strange, Allen. Electronic Music: Systems, Techniques, and Controls.

ASSIGNED LISTENING: Reserve list of recordings in Main Library.

LAB WORK: 2 hours per week to be arranged.

Sept. 24: Basic techniques of the Sound Studio

Oct. 1: Parameters of Sound in Terms of AC Voltage  
Basic Waveshapes and Their Characteristics

8: Amplitude Modulation. Frequency Modulation

15: Control- Voltage Sources. Gating

22: Equalization and Filtering. Mixing

29: Midterm projects due

Nov. 5: Location Modulation, Reverberation, Echo, and Feedback

11: Tape Recording. Miscellaneous Equipment.

18: Live Electronic Music. Real-Time Networks

25: Compositional Procedures in Electronic Music  
Final projects due.

ADDITIONAL READINGS (periodicals)

Perspectives of New Music

Journal of Music Theory

Eimert, H. and K. Stockhausen, ed. Die Reihe: A Periodical devoted to Developments in Contemporary Music.

Synthesis

Source Magazine

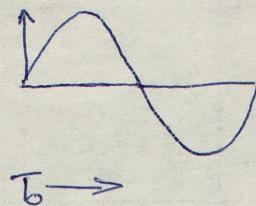
Nu Mus West

INSTRUCTOR: Joseph Julian

MUSIC I 05A FINAL EXAM - FALL '74  
Dr. Joseph Julian - instructor

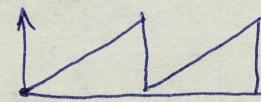
1. List basic waveshapes and their characteristics.
2. Describe the technique of modulation and the application of this concept to frequency, amplitude, location, phase, and ring modulation.
3. Patch diagram a network of modules illustrating control-voltage sources, gating, equalization and filtering.
4. Patch diagram a tape delay system with a single sound source and mixing.
5. Write a critique of Electronic Music: Systems, Technique and Controls by Allen Strange.

## 1. a) Sine wave



Composed of fundamental frequency -  
Has a "soft" sound through-out the  
audio spectrum -

## b) Sawtooth wave



$T_0 \rightarrow$

Composed of fundamental frequency and  
the harmonic content ~~is constant~~, with  
respect to amplitude, is inversely proportional  
to the number of harmonics. ODD ones

i.e.

fund.	$\frac{1}{1}$
<del>3rd</del> <del>harmon.</del>	<del><math>\frac{1}{3}</math></del>
<del>5th</del>	<del><math>\frac{1}{5}</math></del>
3rd	$\frac{1}{3}$

Has a harsher, more  
brilliant sound  
especially highs -

## c)

## triangle wave

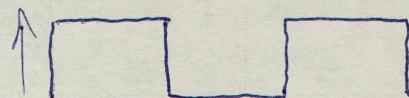


$T_0 \rightarrow$

Somewhat the same sound as a  
sawtooth, but a little smoother or pleasant -

D) ~~Stacked type~~

SQUARE wave:

 $T_0 \rightarrow$ 

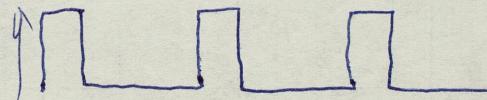
Composed of fundamental and all harmonics, amplitudes inversely proportional to the number

i.e.

$1^{\text{st}}$	1
$2^{\text{nd}}$	$\frac{1}{2}$
$3^{\text{rd}}$	$\frac{1}{3}$
$4^{\text{th}}$	$\frac{1}{4}$
$5^{\text{th}}$	$\frac{1}{5}$

Has a harsh, buzzy sound -

## E) Pulse type

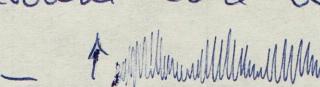
 $T_0 \rightarrow$ 

Derived from the square wave, only the percentage of pulse is varied - used for timing purposes - Has somewhat of a clicking sound -

2. Modulation: the changing of one

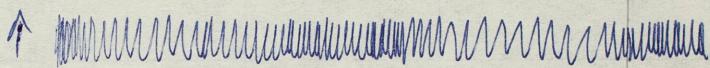
medium with respect to another -

Amplitude:

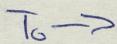
i.e. - a 1KHz sinewave is modulated  
by a 5Hz sinewave and a tremolo  
effect is heard - ↑ 

Frequency:

i.e. - a 2KHz sinewave is modulated  
by a 500Hz sinewave to produce  
2.5KHz & 1.5KHz sidebands -



Location:



i.e. - using a low frequency sine wave  
to gate two amplifiers between two  
speaker locations - causing the location  
of sound to move - a program source  
is moved between two separate locations -

Phase:

i.e. altering the phase of one signal  
when modulating another, will cause  
a cancellation or addition of portions  
of the cycle, and cause a fluctuation in  
amplitude - APPROXIMATION ↗

ring modulation:

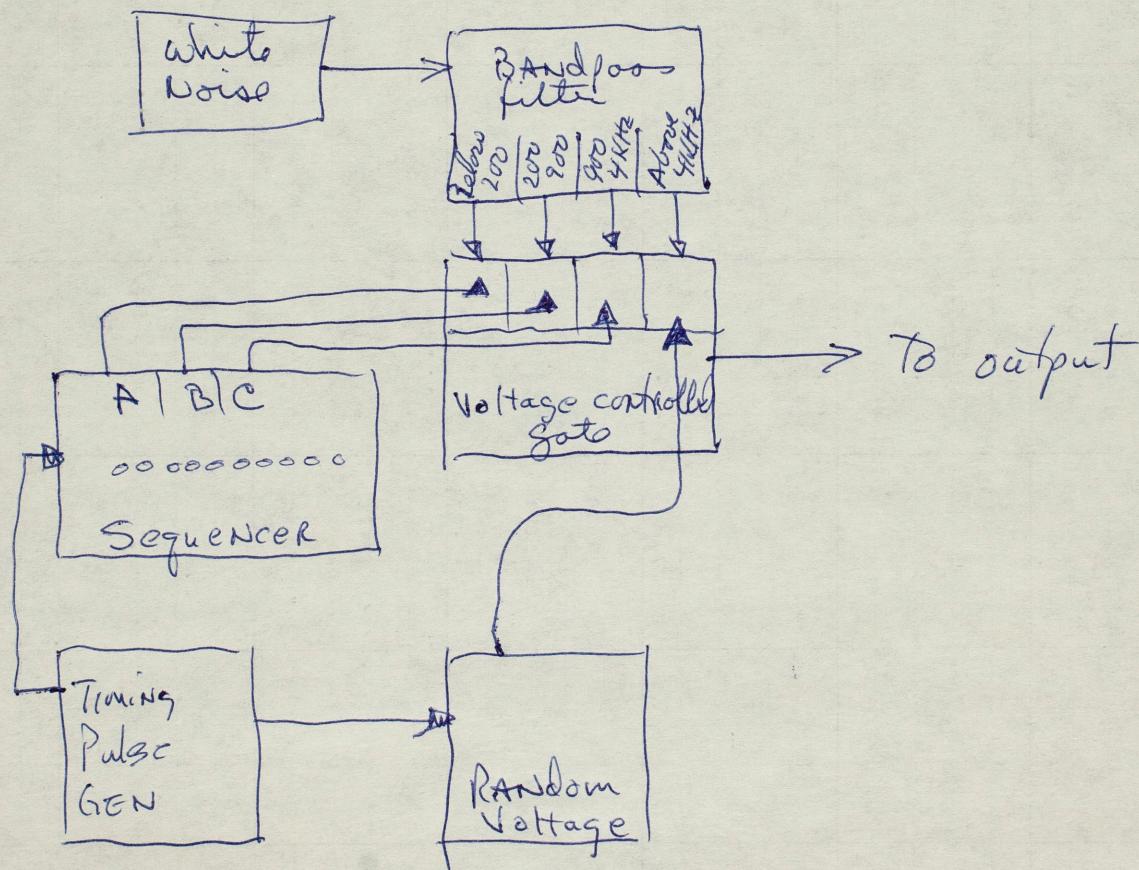
i.e. - modulating two signal sources  
together and subtracting the  
fundamentals -

$$2\text{ KHz} + 500\text{ Hz}$$

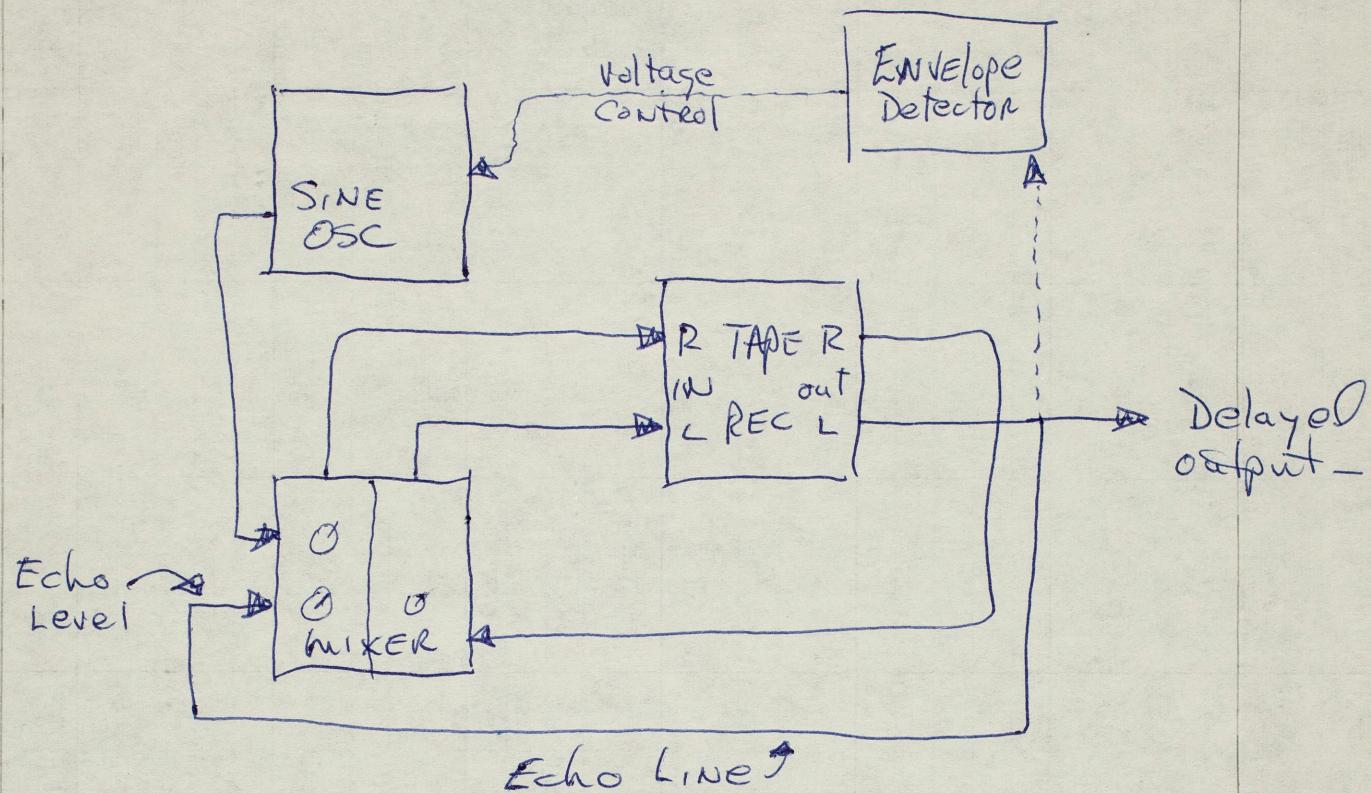
resultant

$$1.5\text{ KHz} \text{ and } 2.5\text{ KHz}$$

3.



4.



5.

Strange has a fairly well organized approach - more information on capability with other systems would be helpful - instead of reference to Buchla or Moog Only - there are many other synthesizers - More uses of wave shapes as control sources i.e. - triggering pulses, timing pulses - Use of more STANDARIZED NOTATION in respect to flow-charts -