To the Faculty for comment and Suggestions From P. Olivisor Sept 22, 1971 Some suggested Guide lines for housie 1-10 fafers The paper is addressed to an unknown audience so it must be descriptive as well as critical. Questions: materials and methods of the courses? What are the apparent aims? both in mediate and long range. What are the What are the What are the possible long range results? Som talking with individual students what attracted to you en counter : What is improvisation and how is it used? What is graphic notation and how is it used? How much of Electronic Music Technology do the students learn? So it possible or advisable to mix musicians turn musicians What ferception skills are developed in relation to the sound en viron ment: So musical awareness improved? What exposure is frovided to 20th a music? What are your critical attitudes concerning any and all of these questions. 1st quarter fraper could be general provided all descriptive material is criticized in the paper. 2 md quarter would puone a franticular aspect of the course or compare Music 1 b with Music 10 3 rd quarter paper could be developed with advisor could be

advised to been a diary of observations during all three quarters. The drain could have categorical entries or subjective descriptions etc.

Another possibility is to observe one student through a quarter or even 3 quarters and develop the paper around these observations.

Guide huis for husic , Paper

1 Diving of observations (pick one student follow progress)

5 foints Improvisation, hotation, Composition, Exposure
to 20 c husic,

Critique of materials and methods.

September 22, 1971 TO: The Faculty for comment and suggestions FROM: Pauline Oliveros Some Suggested Guide-lines for Music 1-10 Papers The paper is addressed to an unknown audience so it must be descriptive as well as critical. Questions: What are the materials and methods of the courses? What are the apparent aims? both immediate and long range? What are the results? What are the possible long range results? In talking with individual students what attitudes do you encounter? What is improvisation and how is it used? What is graphic notation and how is it used? How much of electronic music technology do the students learn? Is it possible or advisable to mix musicians and non-musicians? What perception skills are developed in relation to the sound environment? Is musical awareness improved? What exposure is provided to 20th century music? AND TO ALL MUSIC? What are your critical attitudes concerning any and all of these questions? 1st quarter paper could be general provided all descriptive material is criticized in the paper. 2nd quarter would pursue a particular aspect of the course or compare Music 1 b with Music 10. 3rd quarter paper could be developed with advisor in relation to first two papers. Students could be advised to keep a diary of observations during all three quarters. The diary could have categorical entries or subjective descriptions etc. Another possibility is to observe one student through a quarter or even 3 quarters and develop the paper around these observations.

Music 1A. Tuesday November 23,71
Project Musical Landscape
"postlude to Takemitsu's Coral Island"

- I. On our first sound tour of Taxamitsus Coral Island, leisurely survey its musical landscape (seascape) and Note:
 - 1. how long the trip was
 - 2. Did the musical topography (view?) seem to stoy the same or to change (or perhaps both?)
 - 3. Does this particular land scape appear subdivided into areas (time sections) or seem more or less indivisible?
- II. Bojore embarling on your second sound trip try to recall the characteristic sound shapes you heard. While listening the second time, determine into how many kinds of movement those sound shapes could be grouped. Describe Ayour groupings as to motion, volume (loud-soft characteristic) and tone quality.
- the Quickly devise two-dimensional visual shapes able to graphicall describe the musical topography of this piece. No Using a third hearing as a shorthand notation, sketch a soundmap of taxamitsu's land (sea) scape. following the third hearing, complete your map and put your name and improve lab in the upper right hand corner.
 - IV include a brief legend, ie. Ayour visual symbols and to what Rey refer in terms of sound (below the map).